

# **Taranaki Hockey Federation (THF) Club Competition Rules 09**

## **1 Club/Team Registration**

1.1 The registration process is in three stages. Clubs shall first enter the team in the relevant competition. The entry of teams shall be completed by the date set by Taranaki Hockey Club Council (THCC) at the pre season competition meeting. An entry form will be posted on the Taranaki Hockey Web Site.

1.2 Registration of players will be completed by the date set by THCC at the pre season competition meeting. The registration form allows for up to 20 players. All players shall be registered before playing. Failure to be registered may result in loss of competition points. Further players may be registered and the additional fee paid. A team registration form will be posted on the Taranaki Hockey Web Site.

The final stage of registration is the payment of fees. Each team will be invoiced by THF for the affiliation for the year due to be paid by the date set by THF. Failure to pay by the set date may result in loss of competition points until paid in full.

1.2.1 Turf fees will be invoiced as set by THF.

1.3 Where a Club has more than one team entered into the competition, the team shall be ranked according to strength. No player shall be registered in more than one team unless they are a bonified floating player.

1.3.1 School Teams allowed entry into the Club Competition shall only register players eligible to play in the Secondary School Competition.

1.4 Note that the team registration form requires teams to identify floating players as per the floating player rule where the club has more than one team entered in the Taranaki Hockey Club Competition. (refer to rule 5 for criteria)

1.4.1 The Club secretary shall sign the registration form confirming all players on the registration form are eligible to play. (This includes transfer forms if applicable)

1.5 Clubs shall pay a withdrawal fee (the sum of which will be set by THF) if a team is withdrawn from the competition at any stage.

1.6 Clubs are able to register individual players throughout the season. An individual player registration form is available on the Taranaki Hockey Website. Acceptance of the registration is at the discretion of THF pending the completion of a player transfer form, if required, and payment of the appropriate fee.

- 1.7 All players shall be registered for a minimum of three matches before they can play in Semi Finals or Finals.
- 1.8 Each team shall wear shirts, shorts, skirts or dresses and socks in the colours nominated on the team entry form. Goal Keepers shall wear a different colour to that of their own team and the opposition. All shirts shall be numbered.  
Prior approval from THF is required before a 'strip' colour is changed.
- 1.9 Teams shall have an alternate strip available to be used. Where a team is required to use the alternate strip in the first round, the opposing team shall use the alternate strip in the second round.

## **2 Competition Format**

- 2.1 Competition Format will be determined by THCC as required, and as dictated by entries. In general the club competition will follow a two round robin with semi finals and finals format. The competition will endeavour to set approximately 14 games per team.
  - 2.1.1 All technical aspects of the game will be governed by FIH Rules of Hockey.
  - 2.1.2 The first round robin will be deemed as a Minor Premiership. The two round robins with semi finals and finals will be deemed the Major Championship.
- 2.2 Competition Points shall be as follows:
  - ❖ 3 Points for a win/defaulted game
  - ❖ 1 Point for a draw
  - ❖ 0 Points for a loss
- 2.3 Competition games will be 35minutes each way with a five minute half-time break.
- 2.4 Score cards shall be legibly filled out with Team name, Player names and corresponding shirt numbers.
- 2.5 At the completion of the game it is the manager's responsibility to ensure the card is signed, the correct score is recorded and the card is placed in the return box.
- 2.6 Any team wishing to register a protest shall mark the score card 'game under protest'. The manager must sign the card.
- 2.7 The fee for protesting shall be \$50:00. The fee and letter of protest shall be forwarded to the THF Operations Manager within 48 hours.

### **3 Default or Deferral of Matches**

- 3.1 Matches may be deferred only on the approval of THCC.

Deferrals will be played within two weeks either side of the scheduled game time. They may not be played within one week of the semi finals commencing.

The responsibility of all the deferral arrangements lies with the team wanting the deferral. This includes booking new turf time, arranging umpires and notifying THF Operations manager of the new arrangements.

The team being asked for the deferral should apply good sportsmanship and every effort should be applied to accommodate the deferral.

Deferral proposals put to THCC with less than seven days notice shall incur a fee.

- 3.2 Defaulting teams shall notify the THF Operations Manager no less than 48 hours before the date and time of the scheduled fixture. Failure to do so shall result in a fee no less than two times the relevant turf fee.
- 3.3 Defaulting teams are also required to notify the opposition and the umpires. Failure to advise either will result in incurring the same fee as set out in 3.2 above.
- 3.4 A default notice will be available on the Taranaki Hockey Website. This form shall be completed by the defaulting team and sent to the THF Operations Manager within seven days of the default.
- 3.5 A default shall be recorded as a 3-0 win to the opposing team
- 3.6 If at the commencement, or at any stage during the match, the number of players is less than seven (7), then that team shall be considered to have lost the match by default. If the relevant team has not scored prior to the default being invoked, then the score shall be recorded at 3-0 to the opposing team. If the non-defaulting team has scored more than three goals then the score recorded shall stand.
- 3.7 If a team is unable to provide a full team on the day, as in the Rules of Hockey, then the default shall be deemed to take place 10minutes after the scheduled commencement time of the match.
- 3.8 If the umpires have not turned up after 10minutes for the scheduled game start then the managers of the teams have to find umpires to referee the game.

## **4 Competition Placings**

- 4.1 Placings shall be decided by the following, sequentially:
- ❖ The team with the greater number of points
  - ❖ The team with the greater number of wins
  - ❖ The team with the better goal difference (goals for less goals against)
  - ❖ Goals for
  - ❖ Goals against
  - ❖ Who beat who
  - ❖ Toss of coin with the team listed first on the draw in the last match they played against each other calling.
- 4.2 For semi finals and finals, if a draw is the result at the conclusion of normal match time, 'golden goal' will apply – this being played as seven minutes one way with 11 players on each team, if the match is still drawn at the conclusion of this time a further seven minutes one way will be played with nine (9) players on each team, if the match is still drawn at the conclusion of this time a further seven minutes one way will be played with seven (7) players on each team. If the match is still drawn a penalty stroke competition will follow.

## **5 Floating/Development Players**

- 5.1 Teams shall have a maximum of three floating players
- 5.2 All floating players shall be nominated at the beginning of the season on the team registration form (1.4 above)
- 5.3 All floating players shall be approved by THF prior to any nominated floating player participating in a match for the lower ranked team. Floating players shall be approved within two weeks of nomination being received by THF Operations Manager.
- 5.4 Floating players are allowed to move between any two teams from the same club. The floating players shall be deemed to be three lesser players from the higher ranked team. The purpose of the floating players rule is simply to allow teams that are short of players to 'top up' to prevent a default.
- 5.5 Where a floating player from the higher ranked team is a goal keeper, the floating player may only play in the field.

- 5.6 Development Players, these are any players registered in the lower ranked team of the same club. (these players do not need to be nominated or listed on the registration form) Any of these players may play up to two games for the higher ranked team for the purposes of development. If a third game is played they may no longer play in the lower ranked team and their registration transferred to the higher ranked team.

## **6 Player Transfers**

- 6.1 Any player transferring to either another club within the area, or moving into the area shall complete a transfer form and forward to the THF Operations Manager for approval before playing in the Taranaki Hockey Club Competition.

## **7 Health and Safety Requirements**

- 7.1 All teams shall be responsible for their own first aid requirements.
- 7.2 Any player who is bleeding shall leave the field as soon as possible via the quickest exit from the field of play and shall not return until the bleeding has stopped or has been adequately covered. Blood stained clothing or equipment must be cleaned or replaced before returning to the field.
- 7.3 The Hockey New Zealand Head Policy shall apply.
- 7.4 It is recommended that all players wear both mouth guards and shin pads.

## **8 Code of Conduct**

- 8.1 A code of conduct shall apply to all players, coaches, managers, officials, umpires and spectators within the Taranaki Hockey Club Competition and relates to the following:
- ❖ Swearing
  - ❖ Spitting or bleeding on the turf,
  - ❖ Striking or threatening to strike in any manner any player, umpire, official or spectator
  - ❖ Abuse verbal or otherwise of any player, umpire, official or spectator
  - ❖ Any action or inaction that would bring the Taranaki Hockey into disrepute
- 8.2 All matters relating to conduct not dealt with by the Umpires at the time and are reported in writing will be dealt with by THF and the appropriate action taken.

## **9 Card and Penalty Point System**

- 9.1 The umpire, during the match, may issue any player with a green, yellow or red card. A green card is deemed to be a warning, a yellow card is deemed to result in a suspension of no less than five minutes and a red card will result in the player taking no further part in the game and having a hearing before the judiciary committee.
- 9.2 The card system operates whether cards are presented or issued verbally.
- 9.3 Each card will carry the following penalty points:
- ❖ Green card 1 point
  - ❖ Yellow card 0 points used for swearing only
  - ❖ Yellow card 3-6 points at umpires discretion
  - ❖ Red card 12 points

Where points accumulate to a total of 12 points there is an automatic stand down of one competition game.

In the instance where the player due to stand down plays in more than one competition the player shall stand down for the competition game where most points were accumulated. If this is an equal number a coin will be tossed to decide which game shall be stood down.

- 9.4 All players are required to identify themselves by name when requested by an umpire. Refusal to do so will result in the issue of a red card, unless the Captain identifies the player by name. Where neither, player, captain, team management or club is prepared to identify a player issued with a card within 48 hours of being requested to do so by THF, that team shall be suspended until further notice.
- 9.5 Any umpire is also required comply with any reasonable request to identify themselves to any player, coach, or team manager.
- 9.6 Penalty points allocated to individual players shall remain for the balance of the season, after that date penalty points are automatically removed.
- 9.7 Suspensions issued via the Judicial Committee remain in force into the next season.

## **10 Judicial Committee**

- 10.1 Please refer to the Taranaki Hockey Federation Constitution for Judicial matters and process.

## **11 Other Competition Games**

11.1 Opening Tournament  
Mamahi/Newcastle  
North/South

11.2 The above three separate competition games are played at various time throughout the season, the format and timing of each are subject to other factors i.e.: start of season, age group representative fixtures, selection for senior squads.

11.3 All will have separate entry requirements and format rules which will be notified to the club representative at an appropriate time.